

Arrakeen

Stronghold

You win if you occupy three strongholds at the end of any turn.

Ornithopters

During the Movement phase your tokens move 3 territories instead of 1.

Increased Spice Flow

During the Spice Collection phase:

- you receive 2 spice, and
- you may collect 3 spice per token in any region containing spice.

Carthag

Stronghold

You win if you occupy three strongholds at the end of any turn.

Ornithopters

During the Movement phase your tokens move 3 territories instead of 1.

Increased Spice Flow

During the Spice Collection phase:

- you receive 2 spice, and
- you may collect 3 spice per token in any region containing spice.

Tuek's Sietch

Stronghold

You win if you occupy three strongholds at the end of any turn.

Increased Spice Flow

During the Spice Collection phase you receive 1 spice.

Sietch Tabr

Stronghold

You win if you occupy three strongholds at the end of any turn.

Habbanya Ridge Sietch

Stronghold

You win if you occupy three strongholds at the end of any turn.